



Android TV Apps Development 2016: Building for Media and Games (Paperback)

By Paul Trebilcox-Ruiz

aPress, United States, 2016. Paperback. Book Condition: New. 2016 ed.. 235 x 155 mm. Language: English . Brand New Book. This one-of-a-kind short book walks you through creating fantastic entertainment apps for one of the newest Android platforms. Android TV Apps Development: Building Media and Games will demystify some of the newest APIs and present the tools necessary for building applications that run on Android TV. Walking through example applications, you will learn the vocabulary necessary to solve real-world problems and how to present your content on the television through Android. In addition to practical code examples, you will learn about various design considerations that will make using your apps an enjoyable experience for users. What you ll learn:* How to design for Android TV * How to create a media app for Android TV * What are the game design/development considerations for Android TV * How to distribute Android TV apps
Audience:Developers with some experience with Android development who are interested in building applications for the Android TV platform.



READ ONLINE

[7.54 MB]

Reviews

A really amazing pdf with perfect and lucid reasons. This really is for anyone who statte there was not a worth reading through. Your daily life span is going to be transform when you comprehensive looking at this book.

-- **Malachi Braun**

This publication is amazing. This can be for all who statte that there had not been a worth reading through. I realized this publication from my i and dad encouraged this ebook to find out.

-- **Desmond Schuster II**